



HTLab, Human Technology Lab, Università di Padova - ISPR, International Society for Presence Research

# PRESENCE 2008

October 16-18 - Padova, Italy

## PROGRAM



HT  
Lab



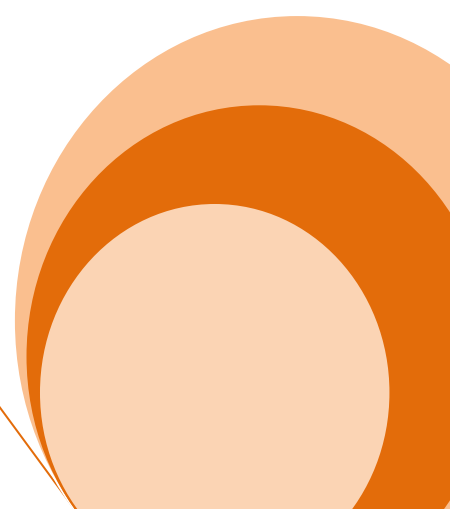
**Ethics in Presence and Social Presence Technologies - Oct 16<sup>th</sup>**  
**PARALLEL EVENTS**

WHO		WHAT	WHERE
9.00	Organizing Committee	Registration	<p><b>Archivio Antico Palazzo del Bo'</b></p>  

Supported by PASION, HTLab, Psychnology Journal



Demo and info materials will be available in the coffee-break room during PRESENCE2008 day 2 and 3



# e-Mental Health 2008 - Oct 16<sup>th</sup> PARALLEL EVENTS

WHEN	WHO	WHAT	WHERE
9.00	Organizing Committee	Registration	Aula Nievo
9.30	Paul Emmelkamp - University of Amsterdam	INVITED TALK Virtual Reality Therapy for Anxiety Disorders: The State of the Art.	
10.10	S. Dumoulin - Université du Québec en Outaouais G. Cardenas - U. Nacional Autónoma de Mexico E. Parra Vargas - Barcelona Media J. Guixeres - Technical University of Valencia G. Optale - ASL12 Mestre, Venice F. Cutolo - U. of Pisa & Harvard Medical School	Relation between anxiety and feeling of presence ... Cross-cultural validation of virtual reality applications... Cognitive Immersion TIPS: Intelligent Sensory Platform for Clinical E-Therapy Virtual Reality training in mnestic-impaired people ... A Novel Sensorized Glove to Monitor Hand Movements...	
11.10	Questions		
11.30	COFFEE BREAK		
11.45	G. Pioggia - University of Pisa M.L. Alcaniz - Universidad Politécnica de Valencia G. Riva - I. Auxologico & Catholic U. of Milan C. Lòpez-Soler - Universidad de Murcia C. Alberti - University pf Padova F. La Paglia - University of Palermo J.Gutiérrez Maldonado - University of Barcelona	Advances towards an e-Mental health robotic platform . Intelligent e-therapy system... The Intrepid Project: Biosensor enhanced Virtual Reality... Adaptation of the virtual reality system EMMA to infancy Accessibility to the web for the elderly: is it possible? ... Techno-stressed teachers are responsible ... Fun House, a game based on virtual reality for attention...	
12.50	Questions		

University of Padova  
via 8 Febbraio  
Padova  
City Center Pedestrian Area

Chair: Paul Emmelkamp

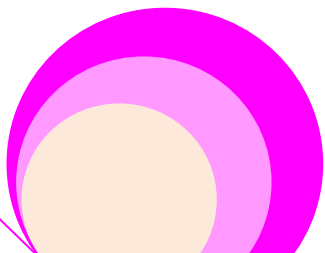


HTLab in cooperation with a M. Alcaniz, Rosa Banos, C. Botella, A. Gaggioli, A.G. Palacios, G. Optale, K. Priftis, G. Riva, B. Wiederhold  
 Supported by JCR Journal of Cybertherapy & Rehabilitation

# PRESENCE 2008 - Oct 16th - OPENING SESSION

WHAT	WHO	WHAT	WHERE
14.00	Organizing Committee	Registration & Info	AULA MAGNA  Palazzo del Bo'          University of Padova via 8 Febbraio City Center Pedestrian Area
14.45	Authorities Organizers	Welcome Introduction to PRESENCE 2008	
15.00	Paul Emmelkamp - University of Amsterdam Richard Walker – Pasion Project Bruce Damer - DigitalSpace Corporation	Morning event Summary 1: E-Mental Health Morning event Summary 2: Ethics INVITED TALK Virtual Worlds: Projecting Human Presence into Cyberspace, Streetspace, Biospace, and Outerspace	
16.15	Chair: P. Skalski P. Skalski, M. Lombard, C. Campanella- Bracken, T. Hartmann, D. Westerman	PANEL - PRESENCE IN EVERYDAY LIFE	
17.00	COFFEE BREAK		
17.15	Chairs: C.Bottella & M.Lombard M.T. Jones County College of Morris G. Pettey Cleveland State University F. Martino University of Padova S. Quero Universidad Jaume I J.A. Waterworth Umea University	SESSION 1 - "EMERGING ISSUES IN PRESENCE" An Experiment on Cognitive Priming and the Book Problem in Narrative Media No Vision is Complete without Sound: The Sonification of Telepresence Augmenting Group Presence: A Study with Activity Feedback Components of Presence and Reality Judgment as Predictor of Treatment Efficacy Presence in the Future Questions	
18.30	COCKTAIL RECEPTION C.Lundahl & M. Seidl INTERACTIVE DEMO Choreographing Absences -The Viewer as a Medium		

HTLab Università degli Studi di Padova – ISPR - Engineering – Telecom Italia – Noldus – CALLAS Project – PASION Project  
Virtual Reality (Springer) - Department of General Psychology & Faculty of Psychology (UNIPD)



## PRESENCE 2008 - Oct. 17th - morning

WHEN	WHO	WHAT	WHERE
9.00	Organizing Committee	Registration & Info	<b>Aula Magna</b>  <b>"Vallisneri"</b>  <b>Biology Dept.</b>  Via U. Bassi 58/b  or via G. Colombo, 3 University of Padova
9.30	Chair: <b>B. Widerhold &amp; K. Nowak</b>	<b>SESSION 2 AVATARS, AGENT &amp; SELF</b>	
	G. Riva <i>Catholic University of Milan</i>	Presence and Social Presence: From Agency to Self and Other	
	H. Moller <i>University of Toronto</i>	From Absence to Presence: Blurred Consciousness and Sleep States	
	K.L. Nowak <i>University of Connecticut</i>	Effect of Viewer Perceptions of Avatar Anthropomorphism and Realism on Judgments of Credibility and Homophily, and Avatar Choice	
	J. Rae <i>London University College</i>	Simulation versus Reproduction for Avatar Eye-gaze in Immersive, Collaborative Virtual Environment	
	M.L. Morales-Rodriguez <i>I.Tecnologico de C. Madero</i>	Embodied Conversational Agent: a New Kind of Tool for Motor Rehabilitation	
	X. Pan <i>University College London</i>	The Impact of Avatar Blushing on the Duration of Interaction between a Real and Virtual Person	
	<b>Questions</b>		
11.00	<b>COFFEE BREAK</b>		
11.15	Chair <b>R. McCall &amp; S. Turner</b>	<b>SESSION 3 CONVERSATION &amp; OTHER SOCIAL PRACTICES</b>	
	A. Spagnolli <i>University of Padova</i>	Conversational Practices & Presence: : How the Communication Structure Exploits the Affordances of the Medium	
	M. Black <i>Temple University</i>	An Evaluation of Portrayals of Telepresence and Romantic Relationships in Film and Television	
	I. Arminen <i>University of Tampere</i>	Configuring Presence in Simulated and Mobile Contexts	
	C. Licoppe <i>Telecom ParisTech</i>	The Social and Cultural Implications of Co-Presence at a Distance in an Augmented location Aware Collective Env. (The Mogi case)	
	<b>Questions</b>		
12.15	Chair: <b>K.L. Nowak</b>	<b>PANEL</b>	
	K. L. Nowak, I. S. Pandzic, G. Zoric, K. Smid, S. Grudnig, T. Petri, C. Polzer, N. Sträfling, N. Krämer, S. Trepte, L. Reinecke, K. Behr	THE PSYCHOLOGY OF AVATARS: REAL LIFE EFFECTS OF VIRTUAL COMMUNICATION	
13.15	<b>LUNCH</b>		<b>ESU</b>  Self Service Restaurant

## PRESENCE 2008 - Oct. 17th - Afternoon

WHEN	WHO	WHAT	WHERE
14.00	Organizing Committee	Registration	<b>AULA MAGNA "Vallisneri" Biology Dept.</b>  via G. Colombo, 3 or Via U. Bassi 58/b
15.00	<b>S. Barab, A. Arici</b> (Quest Atlantis Project)	<b>INVITED DEMO</b> The Quest Atlantis Project; Using Games to bring Ethics and Presence to the Classroom	
15.30	chair: <b>L. Gamberini</b> R. McCall (IP CITY) - G. Szekely (IMMERSENCE) F. Davide (PASION) - U. Bernadet (PRESENCIA)	<b>PANEL - The PRESENCE Projects: ADVANCES SO FAR</b>	
16.30	Chair: <b>C. C. Bracken &amp; M. Smyth</b> Lundahl &Seitl P. Bekaert <i>University of Hasselt</i>	<b>SESSION 4 - PRESENCE AND PERFORMANCE</b>  Choreographing Absences – The Viewer as a Medium Being Inside the Image Heightening the Sense of Presence in a Video Captured Environment through Artistic Means: The Case of CREW.	
17.00	<b>COFFEE BREAK</b>		
17.15	Chair: <b>M. Alcaniz &amp; R. Banos</b> W. Ribbens <i>K.U. Leuven</i>  R. Nordahl <i>University of Aalborg</i>  U. Bernardet <i>Universitat Pompeu Fabra</i> P. Buono <i>University of Bari</i> E.J. Jeong <i>Michigan State University</i>	<b>SESSION 5 - PRESENCE, GAME and NEW SPACES</b>  Socio-demographic and Psychological Determinants of Presence in a Gaming Experience On the Use of Presence Measurements to Evaluate Computer Games Validating Presence by Relying on Recollection: Human Experience and Performance in the Mixed Reality System XIM A Simulation of a Fire Accident in Second Life Effects of Representational Realism in 3D Violent Games	
	<b>Questions</b>		
18.15	Chair: <b>M. Bertoncini</b> CALLAS PROJECT: M. Bertoncini, G. Jacucci, D. Tonguet, T. Takala, S. Roveda.	<b>PANEL- PRESENCE in PERFORMING DIGITAL ART</b>  CALLAS demo & info material will be available in the coffee break area, during Days 2 and 3	
19.15	<b>RECEPTION</b> (NH HOTEL floor 12)  <b>SOCIAL DINNER</b> (A private Bus will leave NH Mantegna Hotel at 20.15)		
			<b>Hotel NH Mantegna Floor 12</b>  <b>Trattoria “da Cirillo”</b>  Località Montegaldella, VI

## PRESENCE 2008 - Oct. 18th - Morning

WHEN	WHO	WHAT	WHERE
9.15	Organizing Committee	Registration	<b>Aula Magna Biology Dept.</b> Via U. Bassi 58/b  University of Padova
9.45	<b>John Urry</b> - Lancaster University	INVITED KEYNOTE <b>Mobility &amp; Co-Presence</b>	
10.30	Chair: <b>G. Riva &amp; A. Gaggioli</b>	<b>SESSION 6 - THEORIES &amp; ASSESSMENT METHODS</b>	
	J. Lepecq <i>Université de la Mediterranee</i>	Afforded Actions as a Behavioral Assessment of Physical Presence	
	B. Rey <i>Universidad Politecnica de Valencia</i>	Brain Activity and Presence: a Preliminary Study in Different Immersive Conditions Using Transcranial Doppler Monitoring	
	S.S. Sundar <i>Pennsylvania State University</i>	A Cognitive Heuristics Approach to Understanding Presence in Virtual Environments	
	P. Turner <i>Napier University</i>	Triangulation in Practice	
	B. Wissmath <i>University of Bern</i>	When and How to Assess Subjective Overall Judgment of Presence?	
	Questions		
11.30	<b>COFFEE BREAK</b>		
11.45	Chair: <b>G. Ruffini</b>	<b>PANEL- A GRAND CHALLENGE for PRESENCE</b>	
	G. Ruffini, L. Gamberini, A. Gaggioli, R. Schroeder (video), D. Benyon, G. Jacucci		
12.30	<b>POSTER SESSION: 2-minutes poster oral presentation</b> P. Bouvier, M. Di Blasi, K. Franceschi, A. Grassi, A. Manganaro, J.F. Morie, A. Pescatore, T. Pfeiffer, T. Tona. (on display since 9.30)		
	<b>QUICK LUNCH</b>		<b>ESU</b> Self Service Restaurant



## PRESENCE 2008 - Oct 18th Afternoon

	WHO	WHAT	WHERE
14.00	Chair: <b>D. Benyon &amp; J. Waterworth</b>	<b>SESSION 7 – PRESENCE APPLICATIONS</b>	<b>AULA MAGNA "Vallisneri"  Biology Dept.</b>  Via U. Bassi 58/b
	G. Zaffiro <i>Telecom Italia</i>	A Market Overview of Presence Technologies and Applications	
	A.L. Pessoa Albuquerque <i>Norwegian U. of S.&amp;T.</i>	When Simple Technology Affords Social Presence: A case study for Remote Family Member	
	L.F. Gül <i>University of Newcastle</i>	Affording Embodiment in Collaborative VE: What is the Role of Presence in Collaborative Design?	
	B. Herbelin <i>Aalborg University</i>	Teaching & Learning Immersion & Presence	
	M. Inderbitzin <i>UPF Barcelona</i>	Social Cooperation & Competition in the Mixed Reality Space eXperience Introduction Machine	
	D. Gramß <i>University of Mannheim</i>	Influence of Presence in Three-Dimensional Process Control	
15.45	<b>Galen Brandt <i>DigitalSpace</i></b>	INVITED CLOSING TALK Tiny Dancers and Singing Fish: "Being There" As Healing Art	
16.15	<b>ISPR MEETING - Open to all ISPR members</b>		

### EXHIBITION and DEMONSTRATIONS - DAYS 2 and 3

	PACION PROJECT Demo & Video Stand NOLDUS TECHNOLOGY Info Point & Exhibitions CT14 Milan, Journal of Cybertherapy & Rehabilitation Info Point	KEHO InfoPoint CALLAS PROJECT Video Installation and Info Point PSYCHNOLOGY InfoPoint Quest Atlantis Project	<b>COFFEE-BREAK ROOM</b>  Next to Aula Magna "Vallisneri"
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**Noldus**  
Information Technology



**Callas** **ENGINEERING**



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